



The Flipped Classroom: A How-To For Educators

Phoenix, AZ • April 13, 2015

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“Watching a teacher do anything is akin to training for a marathon by sitting on the couch watching videos of great marathoners and eating chips. If you want to be a better runner, you need to run.”

-Eric Mazur

Objectives

- Describe common methods for delivering instruction to independent learners in an asynchronous fashion
- Explain the tenets of multimedia design principles and how they affect educational content design and delivery
- Demonstrate the creation of a simple module using the tools demonstrated
- Construct a simple classroom activity based on a pre-recorded video that incorporates Bloom’s high-level cognitive objectives

Resources available at the following link:

<https://docs.google.com/document/d/1-LNJB6SvbgsAjAQuhSWb8cipyE09rEvJBnzKMX5XPTo/edit?usp=sharing>